

LTS-Based Testing

Part II

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Overview

- ▶ Exercises
- ▶ pre-orders:
 - ▶ trace,
 - ▶ completed trace,
 - ▶ testing equivalence,
 - ▶ refusal equivalence
- ▶ Conformance relation conf
- ▶ Input/Output Transition Systems
- ▶ Conformance relation ioco
- ▶ Automated test generation for ioco

Comparing Transition Systems



Equivalences are often not interesting in testing.
Why?

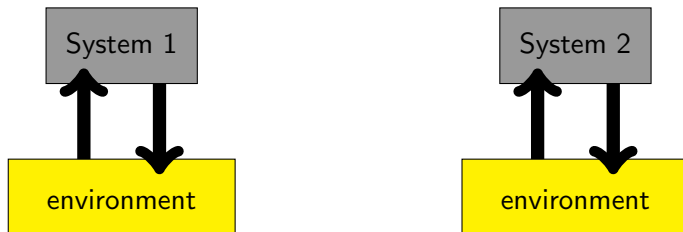
Comparing Transition Systems



Equivalences are often not interesting in testing.
Try giving a full specification of:

- ▶ Your i-Pod,
- ▶ Amazon's webshop,
- ▶ Your favourite operating system,
- ▶ ...

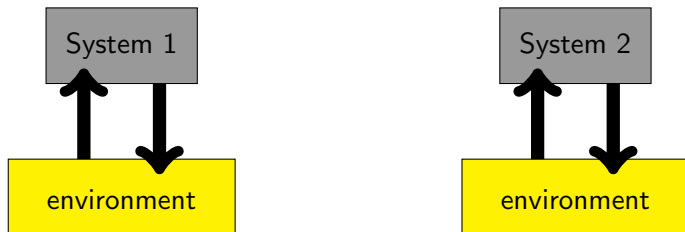
Comparing Transition Systems



Pre-orders: a relation \sqsubseteq satisfying:

- ▶ reflexivity: $x \sqsubseteq x$ for all elements x , and
- ▶ transitivity: if $x \sqsubseteq y$ and $y \sqsubseteq z$, then also $x \sqsubseteq z$

Comparing Transition Systems



Extensional characterisations:

- ▶ Testing pre-order: $S_1 \sqsubseteq_{te} S_2$ iff for all environments e :
 $c - traces(e \parallel S_1) \subseteq c - traces(e \parallel S_2) \wedge$
 $traces(e \parallel S_1) \subseteq traces(e \parallel S_2)$
- ▶ Refusal pre-order (ext): $S_1 \sqsubseteq_{rf} S_2$ iff for all environments e :
 $c - traces(e \parallel S_1) \subseteq c - traces(e \parallel S_2) \wedge$
 $traces(e \parallel S_1) \subseteq traces(e \parallel S_2)$

Comparing Transition Systems



Intensional characterisations:

- ▶ Testing pre-order (int): $S_1 \sqsubseteq_{te} S_2$ iff $f\text{-pairs}(S_1) \subseteq f\text{-pairs}(S_2)$
- ▶ Refusal pre-order (int): $S_1 \sqsubseteq_{rf} S_2$ iff $f\text{-traces}(S_1) \subseteq f\text{-traces}(S_2)$

Comparing Transition Systems



Advantages of pre-orders:

- ▶ high-level specifications (several solutions for a problem); implementation can choose one
- ▶ abstraction (“don’t care” can be specified);

Comparing Transition Systems



Conformance relation Conf:

Instead of testing **all** behaviors, test the **specified** behaviors

Comparing Transition Systems



Conformance relation Conf (extensionally):

S_1 *conf* S_2 iff for all environments $e \in LTS(\mathcal{A})$:

$c - traces(e \parallel S_1) \cap traces(S_2) \subseteq c - traces(e \parallel S_2) \wedge$
 $traces(e \parallel S_1) \cap traces(S_2) \subseteq traces(e \parallel S_2)$

Comparing Transition Systems



Conformance relation Conf (intensionally):

S_1 *conf* S_2 iff

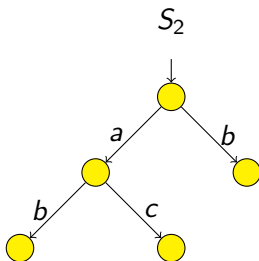
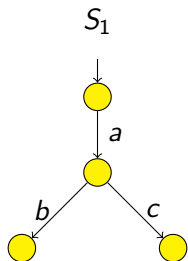
$\forall \sigma \in \text{traces}(S_2) : \forall A \subseteq \mathcal{A} :$

if $(S_1 \text{ after } \sigma)$ *refuses* A then $(S_2 \text{ after } \sigma)$ *refuses* A

S_1 *conf* S_2 is read as:

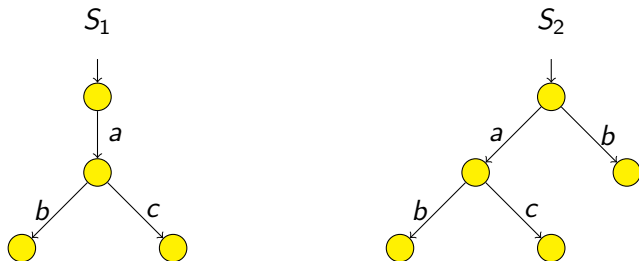
implementation S_1 *conforms to* **specification** S_2 .

Conformance relation Conf



Question: $S_1 \text{ conf } S_2$?

Conformance relation Conf



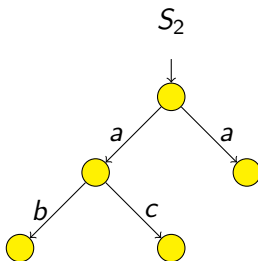
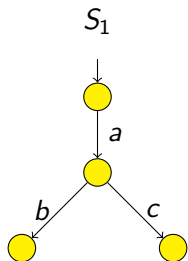
Question: $S_1 \text{ conf } S_2$?

$\text{traces}(S_2) = \{\epsilon, a, b, ab, ac\}$

$(S_1 \text{ after } \epsilon) \text{ refuses } \{b\}$, but not $(S_2 \text{ after } \epsilon) \text{ refuses } \{b\}$

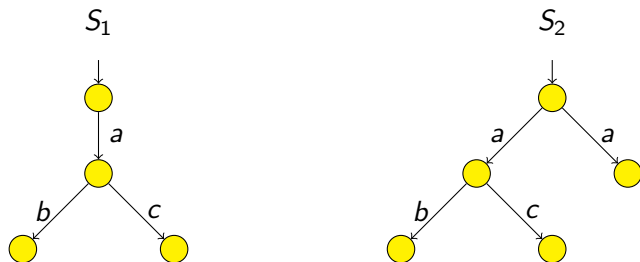
Hence: $S_1 \text{ not conf } S_2$.

Conformance relation Conf



Question: $S_1 \text{ conf } S_2$?

Conformance relation Conf



Question: $S_1 \text{ conf } S_2$?

(maximal) failure-pairs w.r.t. $\text{traces}(S_2) = \{\epsilon, a, ab, ac\}$:

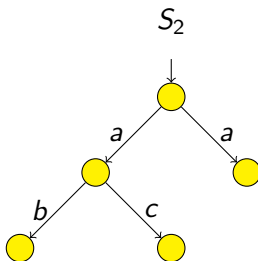
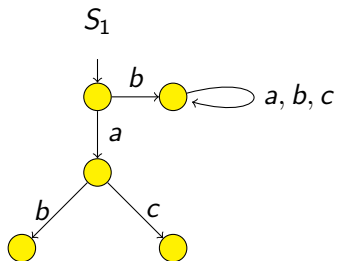
$f\text{-pairs}(S_1) : \{(\epsilon, \{b, c\}), (a, \{a\}), (ab, \{a, b, c\}), (ac, \{a, b, c\})\}$

$f\text{-pairs}(S_2) : \{(\epsilon, \{b, c\}), (a, \{a, b, c\}), (ab, \{a, b, c\}), (ac, \{a, b, c\})\}$

Note: $(a, \{a\})$ in S_1 is subsumed by $(a, \{a, b, c\})$ in S_2

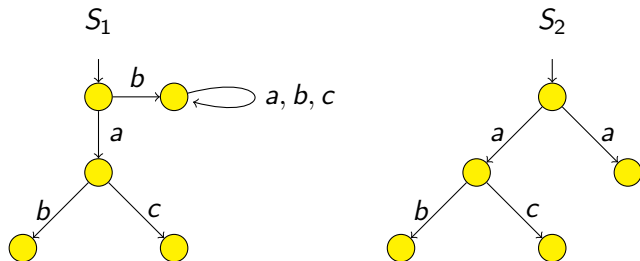
Hence: $S_1 \text{ conf } S_2$.

Conformance relation Conf



Question: $S_1 \text{ conf } S_2$?

Conformance relation Conf



Question: $S_1 \text{ conf } S_2$?

maximal failure-pairs w.r.t. $\text{traces}(S_2) = \{\epsilon, a, ab, ac\}$:

$f\text{-pairs}(S_1) : \{(\epsilon, \{c\}), (a, \{a\}), (ab, \{a, b, c\}), (ac, \{a, b, c\})\}$

$f\text{-pairs}(S_2) : \{(\epsilon, \{b, c\}), (a, \{a, b, c\}), (ab, \{a, b, c\}), (ac, \{a, b, c\})\}$

Hence: $S_1 \text{ conf } S_2$.

Testing using LTSs

- ▶ literature mainly describes test derivation algorithms for conformance relation *conf*.
- ▶ *Conf* not used in practice.
- ▶ Ideas from *conf* and refusal pre-order used as a basis for more advanced testing theory *ioco*.

A refinement of LTS: IOTS

Most SUTs do not interact “symmetrically” with their environments but have a notion of **initiative**:

- ▶ Input (e.g. method call, sending messages, pressing a button)
- ▶ Output (e.g. response to a method call, retrieving of a message, playing a sound)

Distinguishing between *Inputs* and *Outputs* in LTSs leads to **Input/Output Transition Systems**

A refinement of LTS: IOTS

An IOTS S_1 is a five-tuple $\langle S, s_0, \mathcal{A}_I, \mathcal{A}_U, \rightarrow \rangle$:

- ▶ S is a countable set of *states*,
- ▶ $s_0 \in S$ is the initial state,
- ▶ \mathcal{A}_I is a finite set of *input actions*,
- ▶ \mathcal{A}_U is a finite set of *output actions*,
 - ▶ the set of all actions is denoted $\mathcal{A} = \mathcal{A}_I \cup \mathcal{A}_U$,
 - ▶ inputs and outputs are disjoint: $\mathcal{A}_I \cap \mathcal{A}_U = \emptyset$,
 - ▶ τ is neither input nor output; it's still unobservable.
- ▶ $\rightarrow \subseteq S \times \mathcal{A}_\tau \times S$ is the *transition relation*.

Note: we often write S_1 when we mean s_0 , and vice versa.

Test hypothesis

1. **input-enabled**: all input-actions are “soon” enabled
2. realistic: add a self-loop, for disabled input

An IOTS $L = \langle S, s_0, \mathcal{A}_I, \mathcal{A}_U, \rightarrow \rangle$ is **input-enabled** iff:
 $\forall \sigma \in \mathcal{A}^* : \forall s \in (s_0 \text{ after } \sigma) : \forall a \in \mathcal{A}_I : (s \text{ after } a) \neq \emptyset$

So: input-enabledness is about the *reachable states* only.

Observable behavior

Similar to refusal testing: observers detect the **absence of output**.

Common notation:

- ▶ **suspension loop**: $s \xrightarrow{\delta} s$ iff $\forall a \in \mathcal{A}_U \cup \{\tau\} : s \not\xrightarrow{a}$.

A state s is **quiescent** iff $s \xrightarrow{\delta}$.

Quiescence: silence, refusing to produce output.

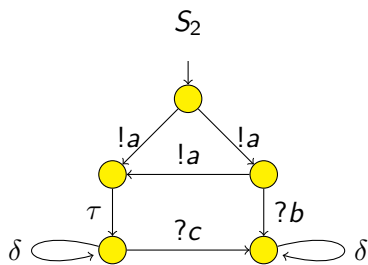
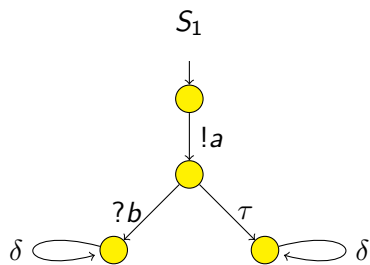
- ▶ for a state s : $out(s) = \{a \in \mathcal{A}_U \cup \{\delta\} \mid s \xrightarrow{a}\}$;
- ▶ for a set of states S : $out(S) = \bigcup_{s \in S} out(s)$
- ▶ **suspension traces** of state s :
 $S\text{-traces}(s) = \{\sigma \in (\mathcal{A} \cup \{\delta\})^* \mid s \text{ after } \sigma \neq \emptyset\}$

Example:

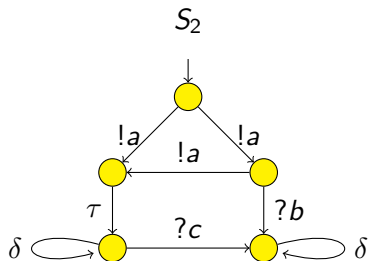
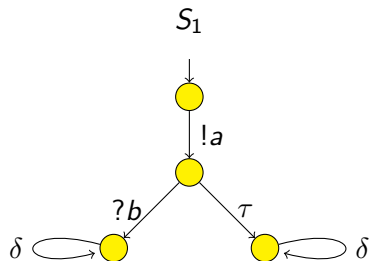


Question: Which states are *quiescent* (can be given a δ -loop)?

Example:



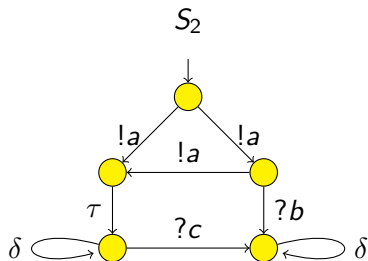
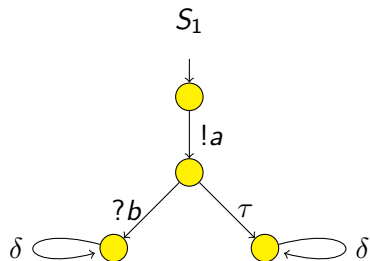
Example:



Question: Give the outcome for:

- ▶ $out(S_1 \text{ after } !a) = ?$
- ▶ $out(S_1 \text{ after } (!a ?b)) = ?$
- ▶ $out(S_2 \text{ after } !a) = ?$
- ▶ $out(S_2 \text{ after } (!a \delta)) = ?$

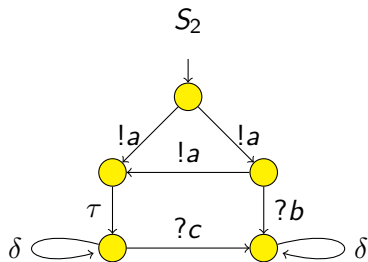
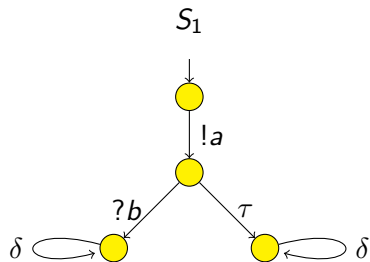
Example:



Question: Give the outcome for:

- ▶ $out(S_1 \text{ after } !a) = \{\delta\}$
- ▶ $out(S_1 \text{ after } (!a ?b)) = \{\delta\}$
- ▶ $out(S_2 \text{ after } !a) = \{\delta, !a\}$
- ▶ $out(S_2 \text{ after } (!a \delta)) = \{\delta\}$

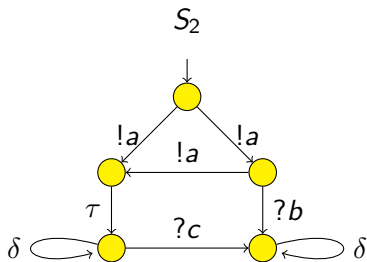
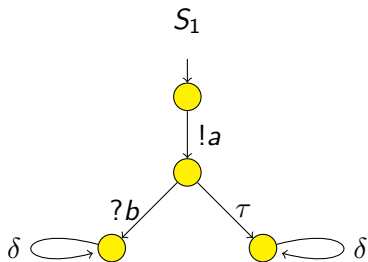
Example:



Question: Give the outcome for:

- ▶ $S\text{-traces}(S_1) = ?$
- ▶ $S\text{-traces}(S_2) = ?$

Example:



Question: Give the outcome for:

- ▶ $S\text{-traces}(S_1) = \{\epsilon\} \cup !a \delta^* \cup !a ?b \delta^*$
- ▶ $S\text{-traces}(S_2) = \{\epsilon\} \cup !a \delta^* \cup !a !a \delta^* \cup !a ?b \delta^* \cup !a \delta^* ?c \delta^* \cup !a !a \delta^* ?c \delta^*$

Conformance Relation: *ioco*



The conformance relation ***ioco*** takes inspiration from:

- ▶ conformance relation *conf*,
- ▶ *refusal pre-order*: observer can see absence of output failure-traces of an LTS $\in (\mathcal{A} \cup 2^{\mathcal{A}})^*$.
failure-traces of an IOTS $\in (\mathcal{A}_I \cup \mathcal{A}_U \cup 2^{\mathcal{A}_I \cup \mathcal{A}_U})^*$.
Failure $\{\mathcal{A}_U\}$ is replaced by the special symbol δ .

Conformance Relation: ioco



Intensional characterisation:

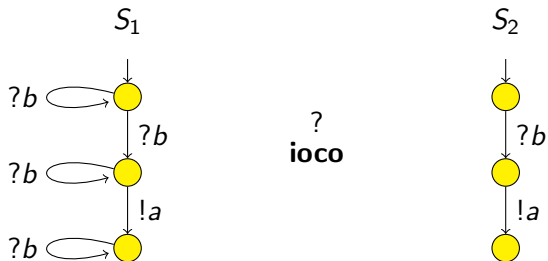
Implementation S_1 is **ioco**-conform to specification S_2 iff:

$\forall \sigma \in S\text{-traces}(S_2) : out(S_1 \text{ after } \sigma) \subseteq out(S_2 \text{ after } \sigma)$

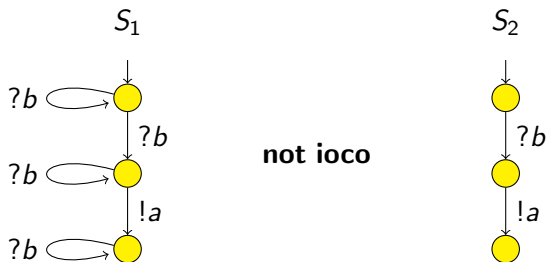
Take care:

- ▶ implementation S_1 is assumed to behave as an *input-enabled* IOTS.
- ▶ specification S_2 can be an arbitrary IOTS.

Example



Example



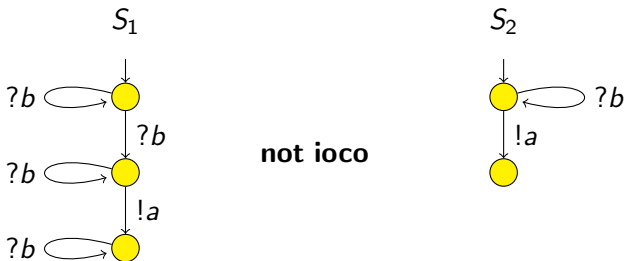
Counterexample:

$$\text{out}(S_1 \text{ after } ?b) = \{\delta, !a\} \not\subseteq \{!a\} = \text{out}(S_2 \text{ after } ?b)$$

Example



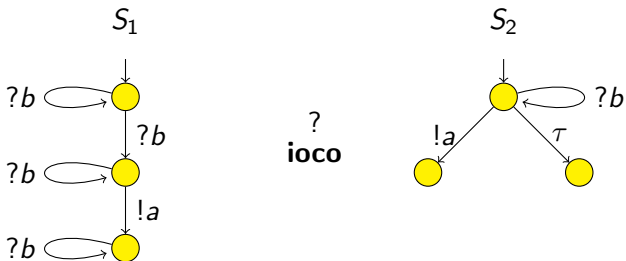
Example



Counterexample:

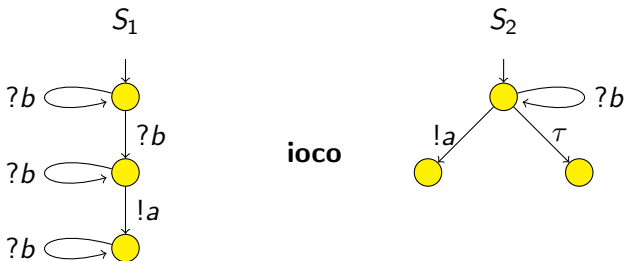
$$out(S_1 \text{ after } \epsilon) = \{\delta\} \not\subseteq \{!a\} = out(S_2 \text{ after } \epsilon)$$

Example



Suspension traces of S_2 : $\{\epsilon\} \cup ?b \delta^* \cup ?b^* !a \delta^*$

Example



Suspension traces of S_2 : $\{\epsilon\} \cup ?b \delta^* \cup ?b^* !a \delta^*$

$out(S_1 \text{ after } \epsilon) = \{\delta\}$	$out(S_2 \text{ after } \epsilon) = \{!a, \delta\}$
$out(S_1 \text{ after } ?b) = \{!a, \delta\}$	$out(S_2 \text{ after } ?b) = \{!a, \delta\}$
$out(S_1 \text{ after } ?b \delta^*) = \{\delta\}$	$out(S_2 \text{ after } ?b \delta^*) = \{\delta\}$
$out(S_1 \text{ after } !a \delta^*) = \emptyset$	$out(S_2 \text{ after } !a \delta^*) = \{\delta\}$
$out(S_1 \text{ after } ?b !a \delta^*) = \{\delta\}$	$out(S_2 \text{ after } ?b !a \delta^*) = \{\delta\}$

Black-box testing for ioco

- ▶ Wasn't the system-under-test black-box?

Black-box testing for ioco

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- ▶ So why can we verify that the SUT is **ioco**-correct?

Black-box testing for ioco

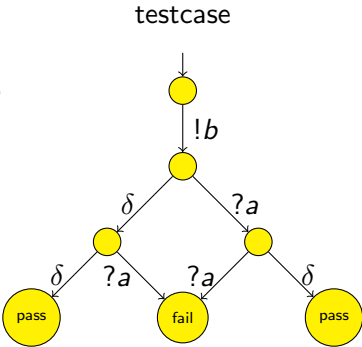
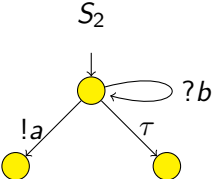
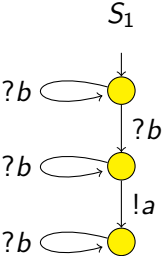
- ▶ Wasn't the system-under-test black-box?
- ▶ So why can we verify that the SUT is **ioco**-correct?
- ▶ Answer: we can't verify, so we **validate by means of testing**

Black-box testing for ioco

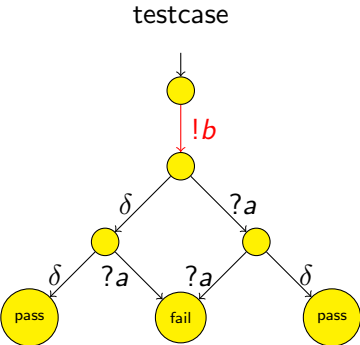
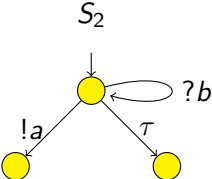
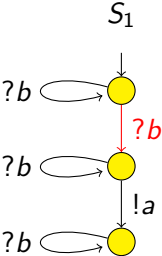
Formalising test-cases for **ioco**:

- ▶ Input-Output Transition Systems with terminal states (verdicts) **pass** and **fail**,
- ▶ Inputs of the implementation are the outputs of the test cases, outputs of the implementation are the inputs of the test cases,
- ▶ Special input label δ for synchronization with output δ ,
- ▶ All completed traces end in states **pass** or **fail**,
- ▶ Deterministic, so a **test run** does not yield ambiguous verdicts,
- ▶ Finite behavior, so a **test run** always terminates.

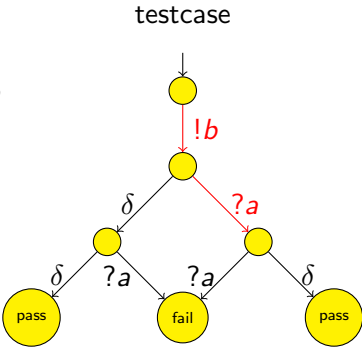
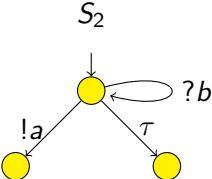
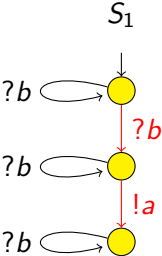
Example



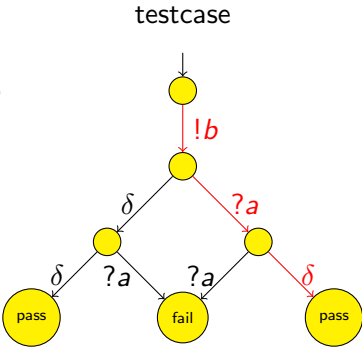
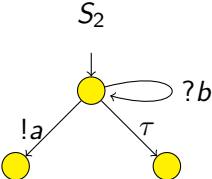
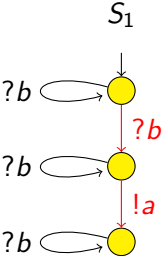
Example



Example



Example



Black-box testing for ioco

Terminology:

▶ a **test suite** is a set of test cases.

▶ an implementation S_1 **passes** a test case t :

$$S_1 \text{ passes } t \stackrel{\text{def}}{=} \forall \sigma \in \mathcal{A}_\delta^* : \forall S'_1 : (t \parallel S_1) \not\stackrel{\sigma}{\rightarrow} (\text{fail} \parallel S'_1)$$

▶ an implementation S_1 **passes** a test suite T :

$$S_1 \text{ passes } T \stackrel{\text{def}}{=} \forall t \in T : S_1 \text{ passes } t$$

▶ an implementation S_1 **fails** a test suite T :

$$S_1 \text{ fails } T \stackrel{\text{def}}{=} \exists t \in T : S_1 \text{ not passes } t$$

Black-box testing for ioco

Instead of “proving” **ioco**-conformance between a white-box IOTS implementation S_1 and an LTS specification S_2 , we **test** for **ioco**-conformance by generating a **sound** and **complete** test suite T :

$$S_1 \text{ ioco } S \quad \text{iff} \quad S_1 \text{ passes } T$$

Recursive Test Generation Algorithm

Given a specification $S_2 = \langle S, s_0, \mathcal{A}_I, \mathcal{A}_U, \rightarrow \rangle$.

$Gen(S' : 2^S)$ generates, recursively, a single test case from S_2 .

INIT: $Gen(s_0 \text{ after } \epsilon)$

RECURSION (roughly):

At each point in the recursion,
choose **non-deterministically** between:

1. Stopping the recursion,
2. Supplying an input,
3. Observing an output

Note: S' is the set of states the specification can be in after a sequence of observable actions (initially: observation ϵ)

Recursive Test Generation Algorithm

Given a specification $S_2 = \langle S, s_0, \mathcal{A}_I, \mathcal{A}_U, \rightarrow \rangle$.

$Gen(S' : 2^S)$ generates, recursively, a single test case from S_2 .

INIT: $Gen(s_0 \text{ after } \epsilon)$

RECURSION: Let t be the initial state of $Gen(S')$.

1. Stop recursion. Set $t := \text{pass}$.



Recursive Test Generation Algorithm

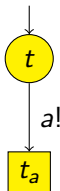
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$Gen(S' : 2^S)$ generates, recursively, a single test case from S_2 .

INIT: $Gen(s_0 \text{ after } \epsilon)$

RECURSION: Let t be the initial state of $Gen(S')$.

- Input: create a transition $t \xrightarrow{!a} t_a$, where
 - $?a$ is an input satisfying $(S' \text{ after } ?a) \neq \emptyset$, and,
 - t_a is the initial state of IOTS $Gen(S' \text{ after } ?a)$.



Recursive Test Generation Algorithm

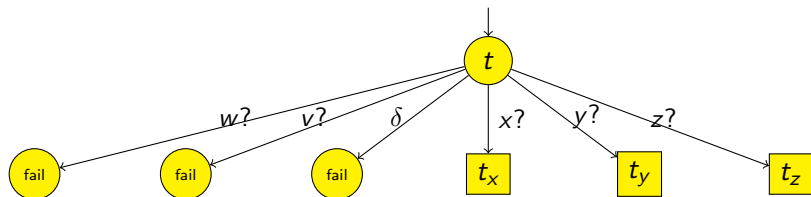
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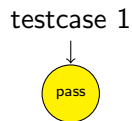
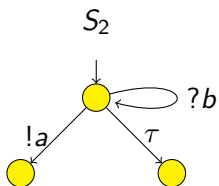
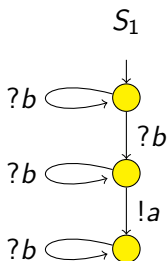
INIT: $Gen(s_0 \text{ after } \epsilon)$

RECURSION: Let t be the initial state of $Gen(S')$.

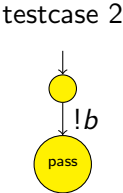
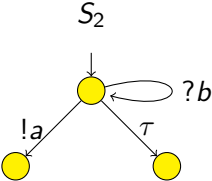
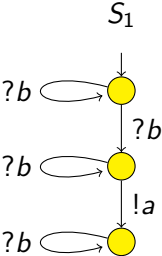
3. Output: create a transition $t \xrightarrow{?x} t_x$ for all $x \in \mathcal{A}_U \cup \{\delta\}$:
 - ▶ t_x is state **fail** if $!x \notin out(S')$, and
 - ▶ t_x is the initial state of IOTS $Gen(S' \text{ after } !x)$ otherwise.



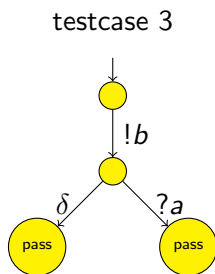
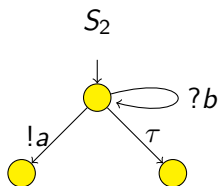
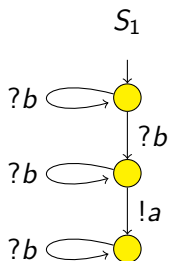
Example



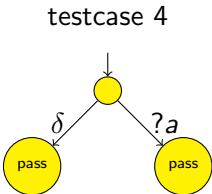
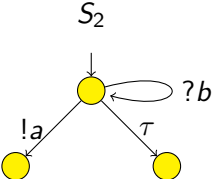
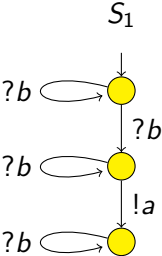
Example



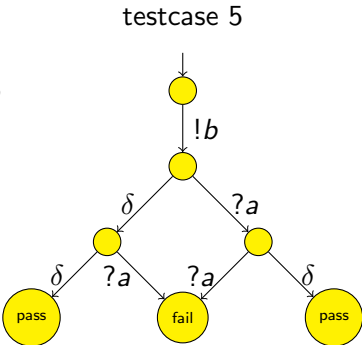
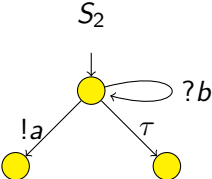
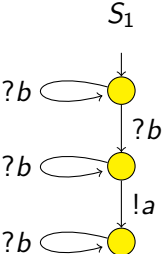
Example



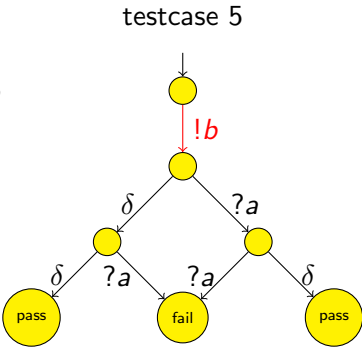
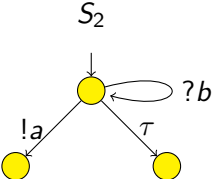
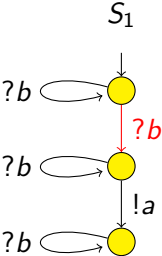
Example



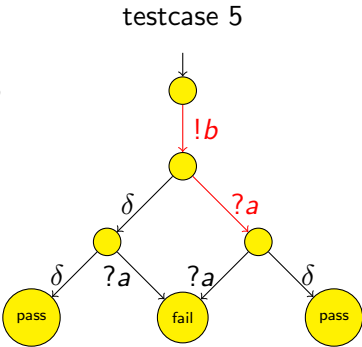
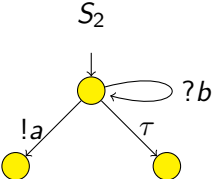
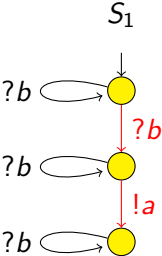
Example



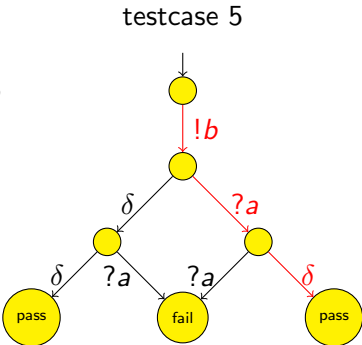
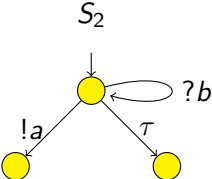
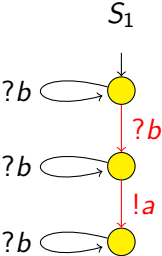
Example



Example



Example



Properties of Test Generation Algorithm

Given a specification $S_2 = \langle S, s_0, \mathcal{A}_I \cup \mathcal{A}_U, \rightarrow \rangle$.

Given an implementation S_1 .

- ▶ $Gen(S')$ is a **tree-like** IOTS,
- ▶ (Soundness) for each test cases t obtained by running algorithm $Gen(s_0 \text{ after } \epsilon)$, we have:
 $S_1 \text{ ioco } S_2$ implies $S_1 \text{ passes } t$
- ▶ (Completeness) algorithm $Gen(s_0 \text{ after } \epsilon)$ can generate a test-case, such that:
 $S_1 \text{ not ioco } S_2$ implies $S_1 \text{ fails } t$

Conformance testing in practice

ioco

-testing on real, black-box implementations:

- BFdV+99 A. Belinfante, J. Feenstra, R.G. de Vries, J. Tretmans, N. Goga, L. Feijs, S. Mauw and L. Heerink, *Formal Test Automation: A Simple Experiment*. In *Proceedings of TestCom'99*.
- dVT00 R.G. de Vries, J. Tretmans, *On-the-fly Conformance Testing using SPIN*. In *STTT 2(4)*.
- dVBF02 R.G. de Vries, A. Belinfante, J. Feenstra, *Automated Testing in Practice: The Highway Tolling System*. In *Proceedings of TestCom 2002*.

How to read the handout

- ▶ **stop** there: deadlock,
 - there: ; here,
 - there : + here,
 - ∑ there: a generalization of + (as in mCRL2)
- ▶ $\delta(s)$ there: $s \xrightarrow{\delta}$ here
- ▶ \leq_{iot} and \leq_{ior} defined in the handouts but not here
- ▶ *suspension automata* in the handout (deterministic version of LTS with δ -loops) not presented here
- ▶ θ there (input for δ): δ here